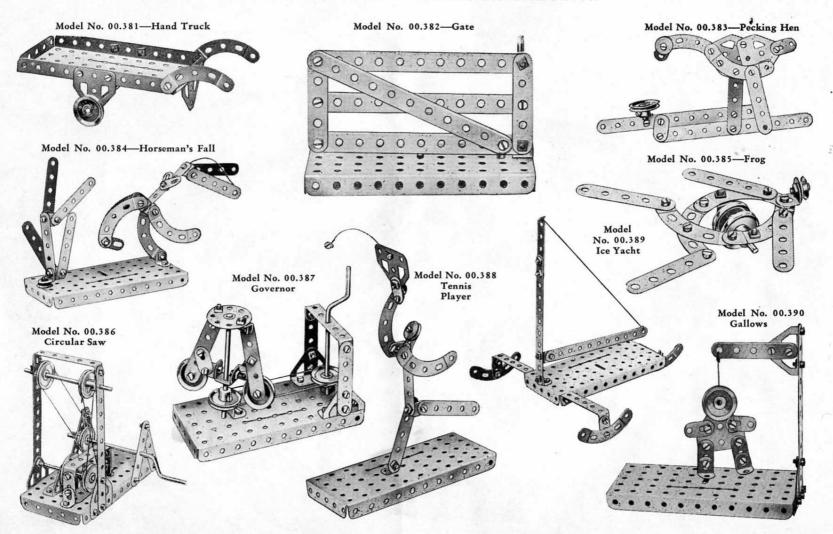
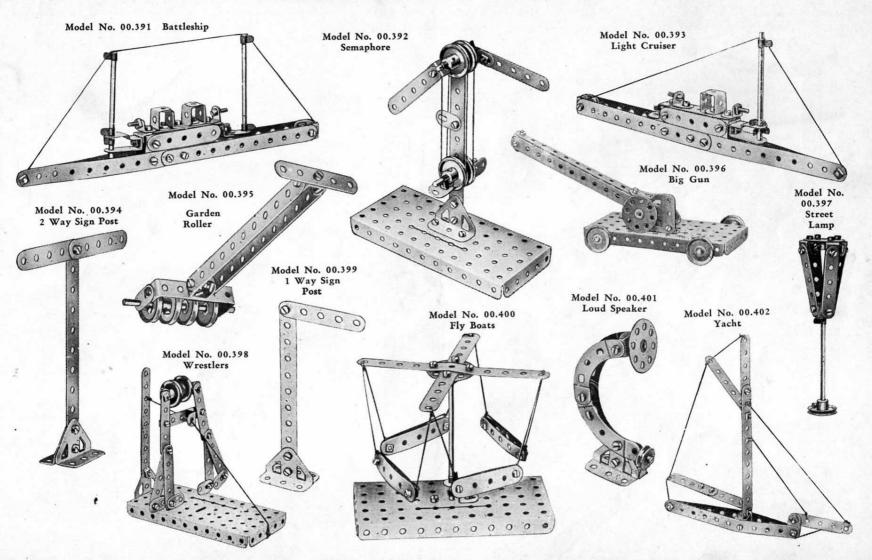
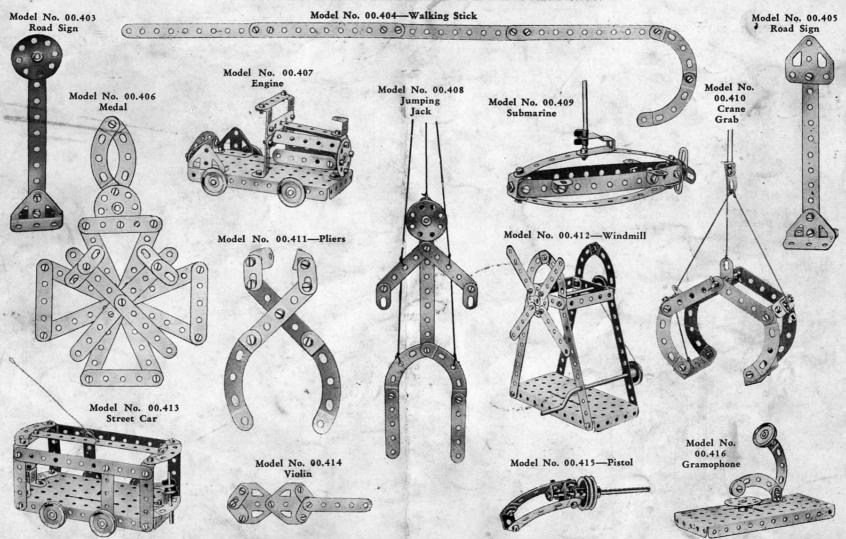
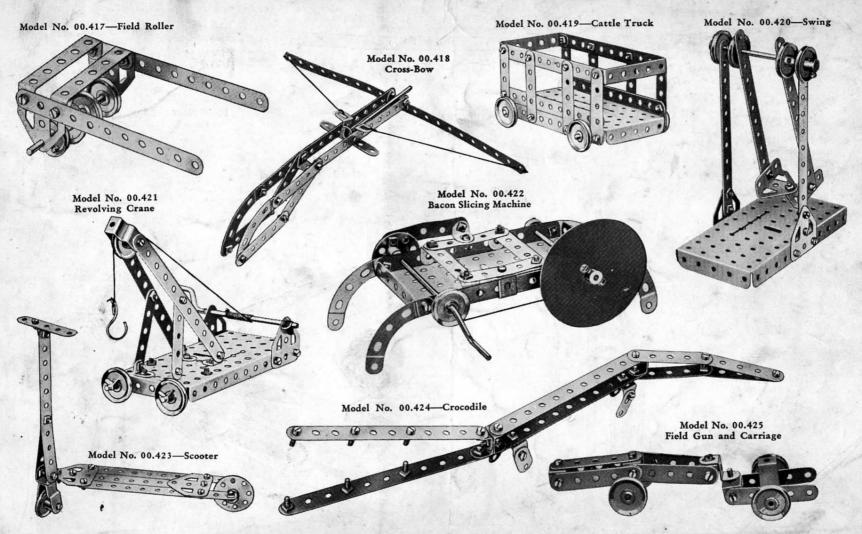


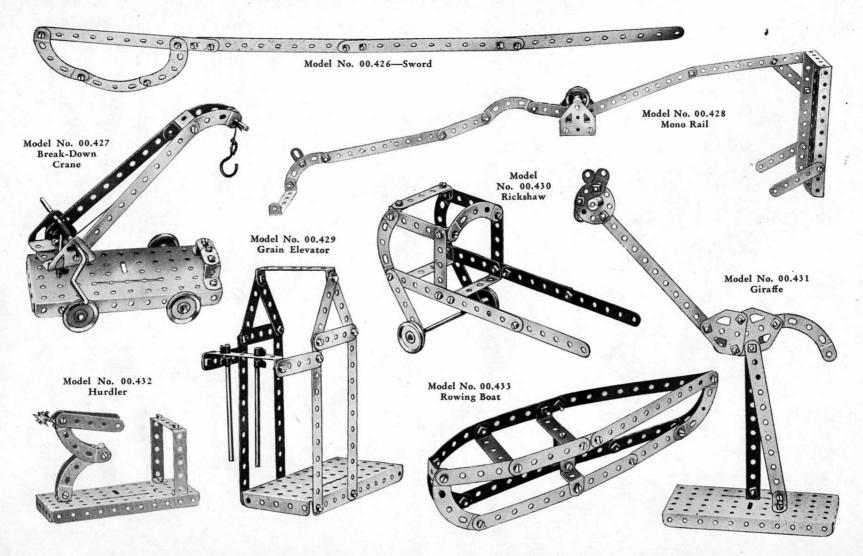
These Models can be made with MECCANO Outfit No. 00.

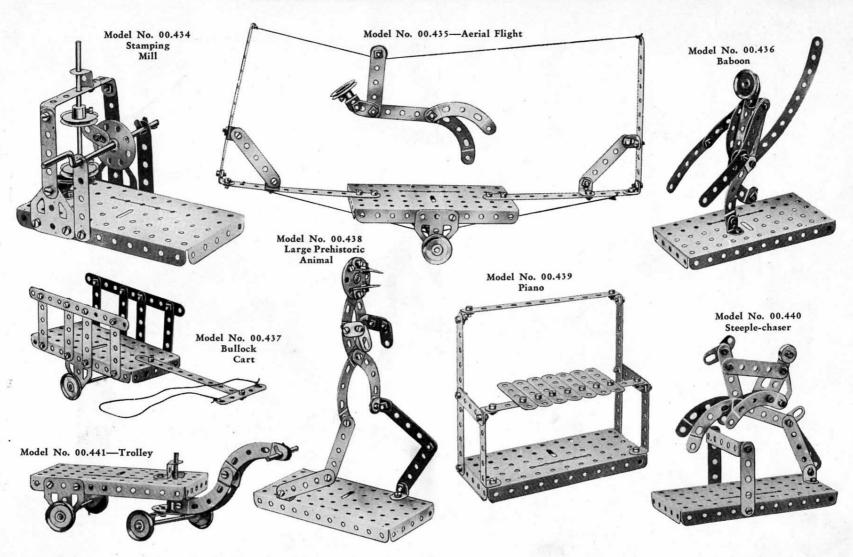


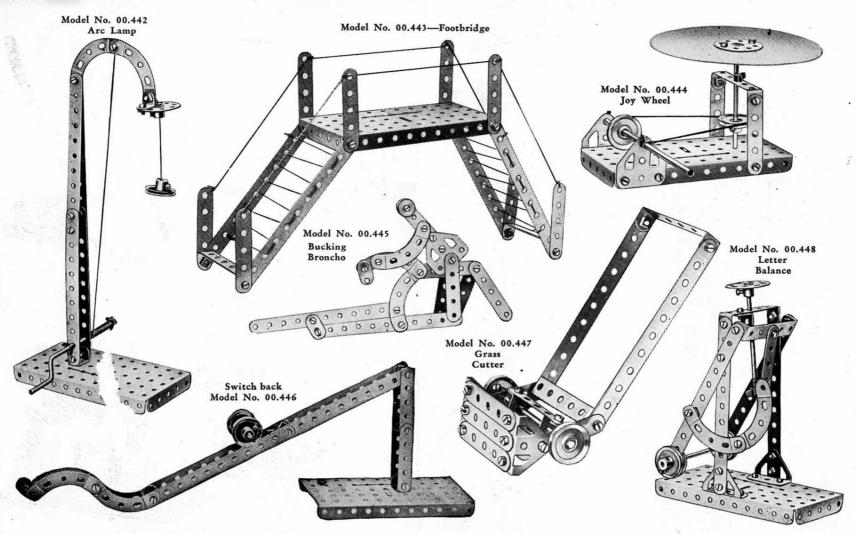


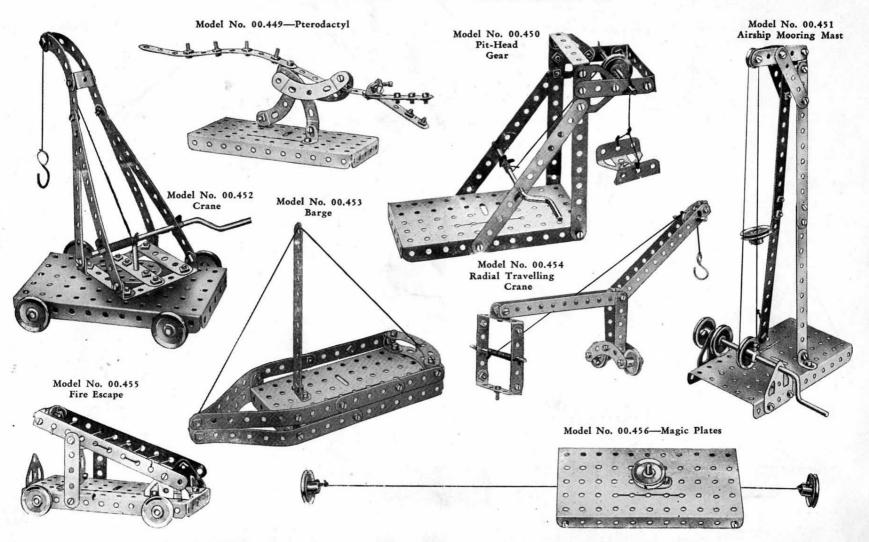


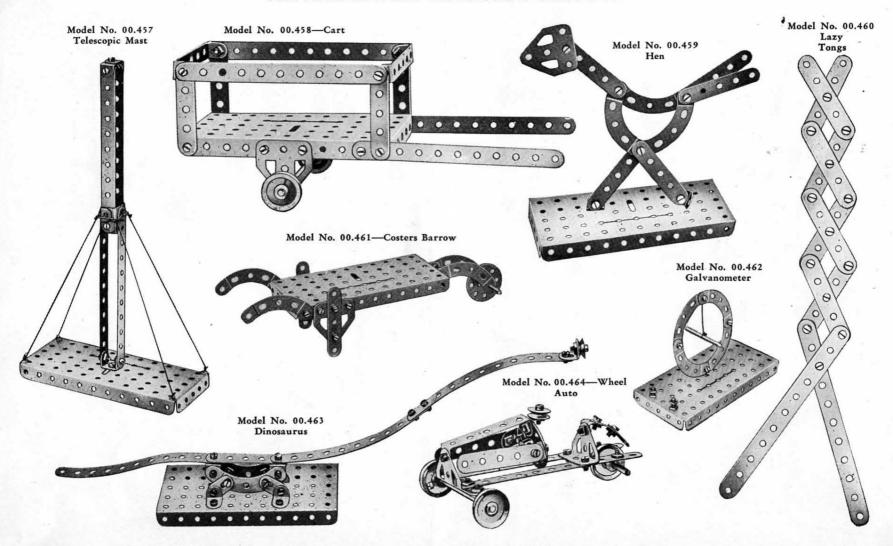




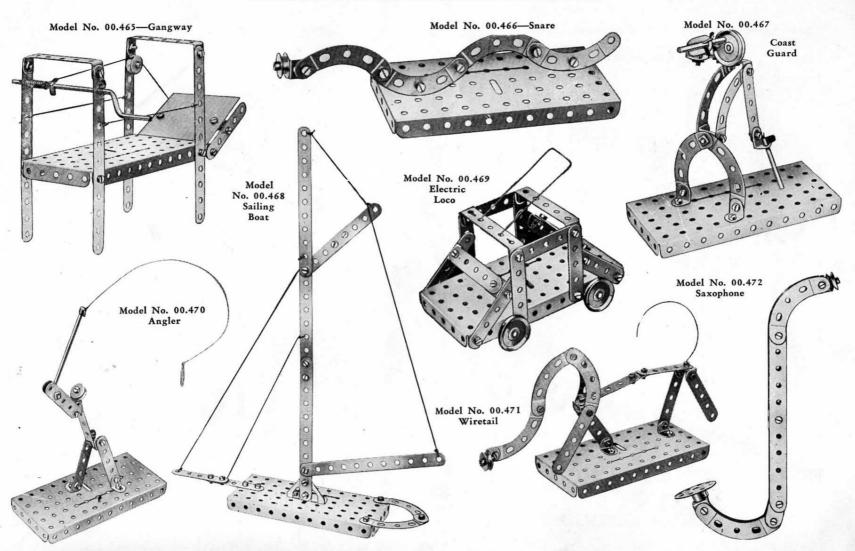








These Models can be made with MECCANO Outfit No. 00.



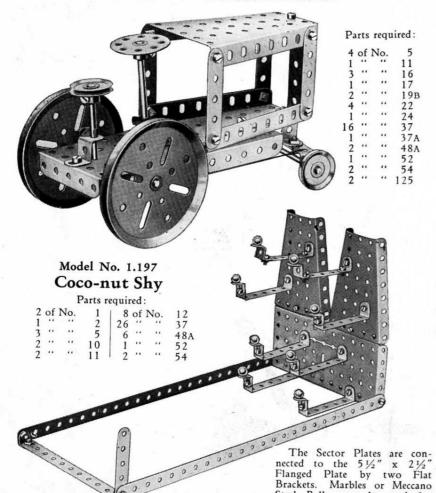
These Models can be made with MECCANO Outfit No. 1, or No. 00 and No. 00A.

Steel Balls may be used for

coco-nuts.

Model No. 1.195 Fordson Tractor

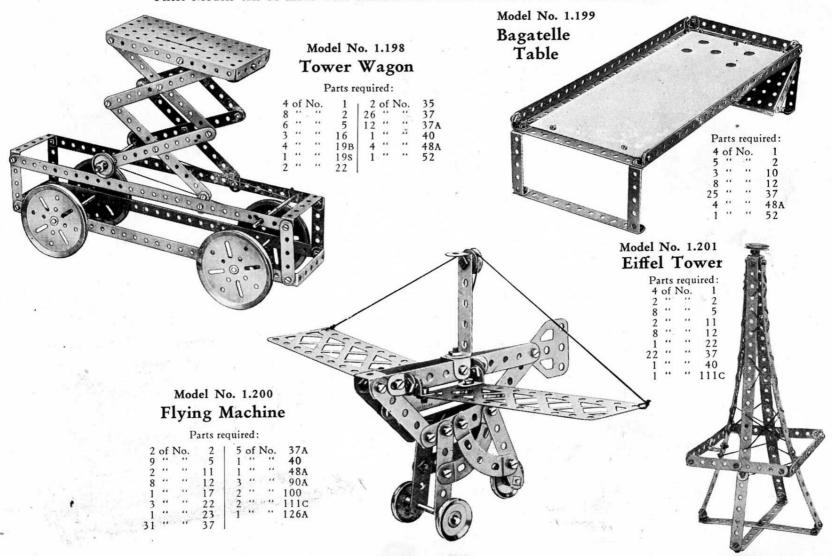
Model No. 1.196 Flying Boats



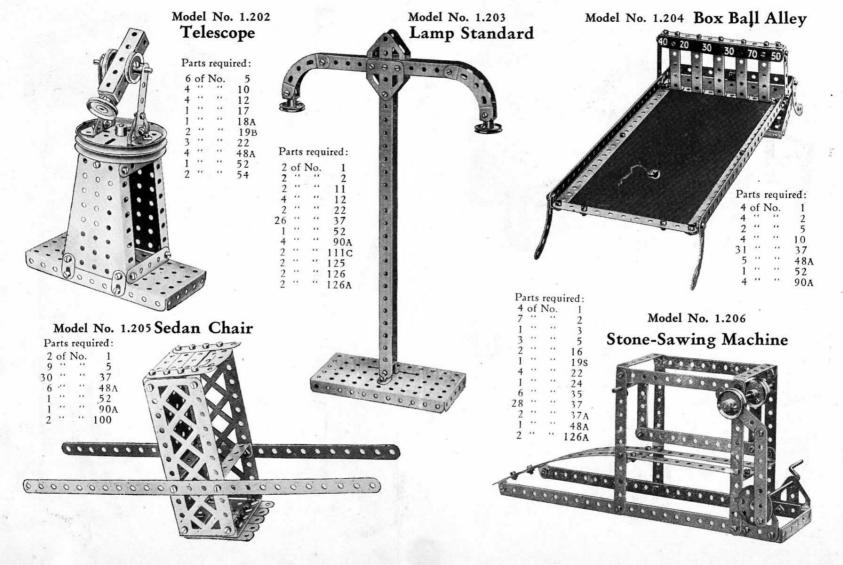
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Parts required: 4 of No. 1 | 2 of No. 16 | 1 of No. 24 | 8 '' '' 2 | 2 '' '' 19B | 3 '' '' 35 | 6 '' '' 5 | 1 '' '' 19S | 36 '' '' 37 | 8 '' '' 12 | 4 '' '' 22 | 3 '' '' 48P

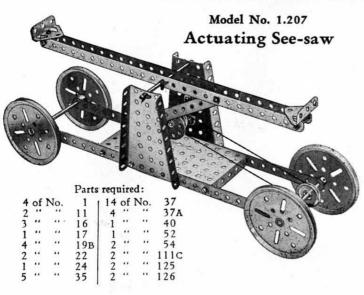


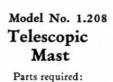






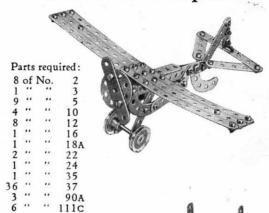
These Models can be made with MECCANO Outfit No. 1, or No. 00 and No. 00A.



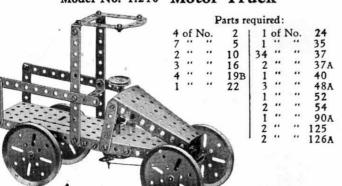


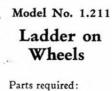
4	of	No.	1	
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5 2 6	••	**	12	
1	••	••	18A	3
1	••	**	22	
4	••	••	22 35	
16	••	**	37	
1	••	**	48	
1	••	••	52	
2	"	"	126A	

Model No. 1.209 Aeroplane



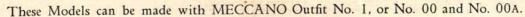
Model No. 1.210 Motor Truck

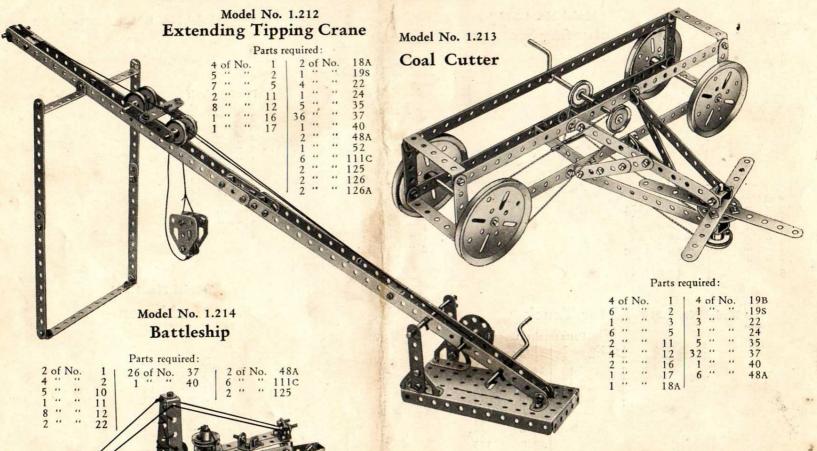




4 of No. 1 2 " " 16 4 " " 22 16 " " 37 6 " " 48A 1 " 52







This completes the 686 Models that can be made with your No. 1x Outfit. By adding a No. 1a Accessory Outfit you can build your set into a No. 2x Outfit and can then build bigger and more elaborate models. You will find all the prices at the end of the Manual.