

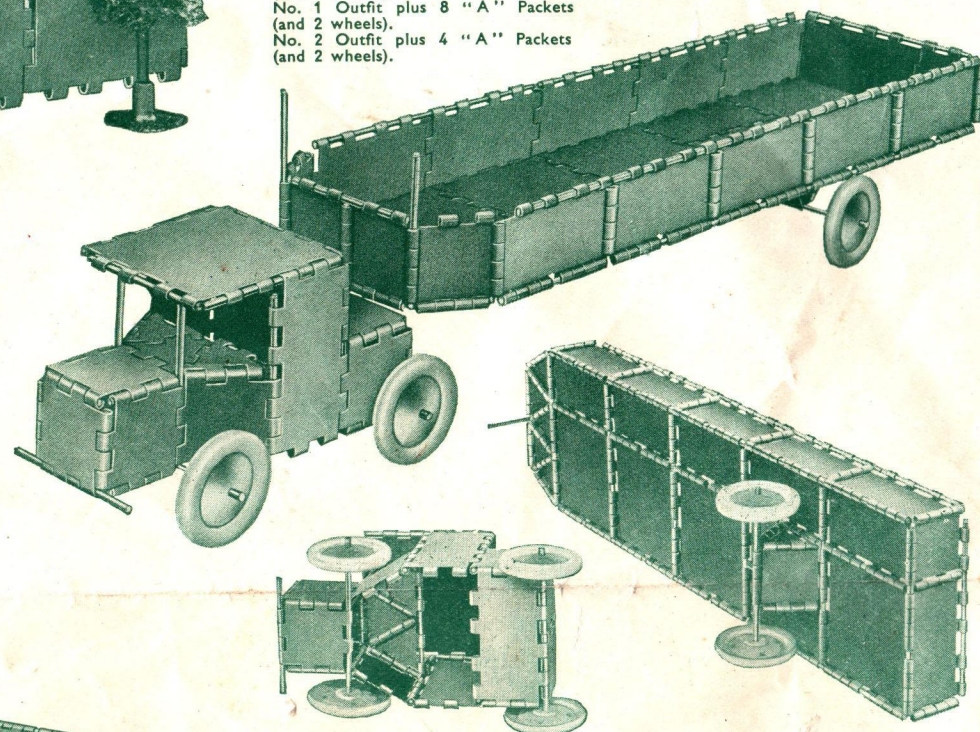
### CHAPEL

No. 0 Outfit plus 6 "A" Packets.  
No. 1 Outfit plus 5 "A" Packets.  
No. 2 Outfit

Large Squares are used for the lower portion of the building, and Oblongs form the roof of the main structure. The porch is made of four small Squares. The tree is from the No. 1 Outfit, and extra ones (obtainable separately) can be added to suggest natural surroundings.

### SIX-WHEELED MOTOR LORRY

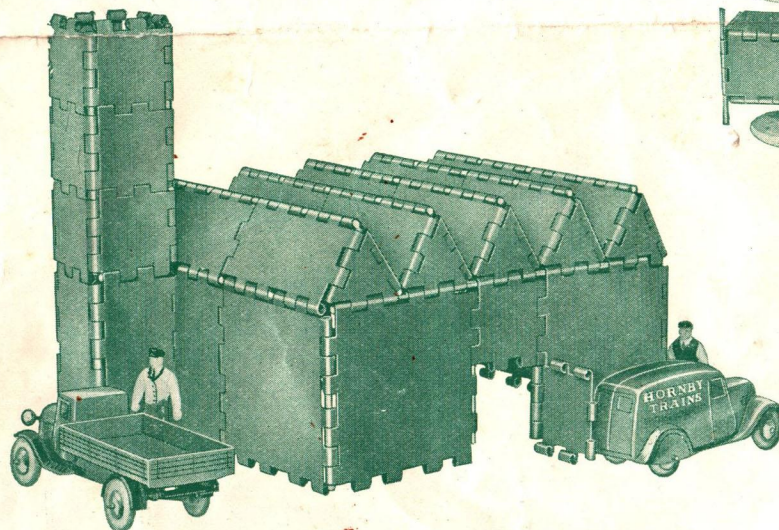
No. 0 Outfit plus 9 "A" Packets  
(and 4 wheels).  
No. 1 Outfit plus 8 "A" Packets  
(and 2 wheels).  
No. 2 Outfit plus 4 "A" Packets  
(and 2 wheels).



### FACTORY

No. 0 Outfit plus 10 "A" Packets.  
No. 1 Outfit plus 9 "A" Packets.  
No. 2 Outfit plus 4 "A" Packets.

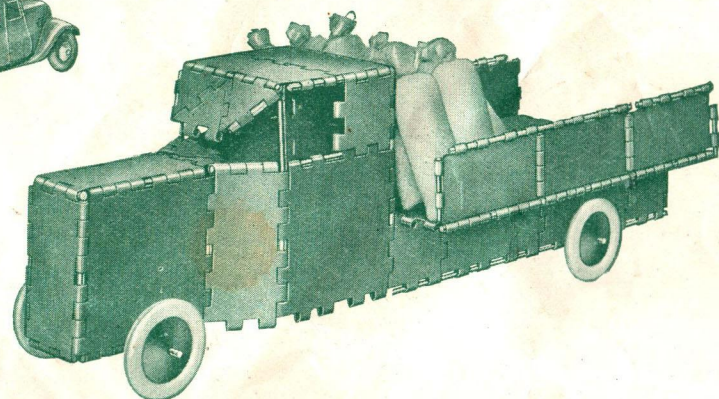
Squares are used for the walls and Oblongs for the roof, and the chimney is built up from Oblongs and small Squares. Dinky Toy Commercial Vehicles give a note of realism to the factory.



### MOTOR LORRY

No. 0 Outfit plus 7 "A" Packets (and 2 wheels).  
No. 1 Outfit plus 6 "A" Packets.  
No. 2 Outfit plus 2 "A" Packets.

Four large and eight small Squares are used for the platform body, the sides of which are formed from Oblongs. Two Oblongs are fitted at the back of the cab. Miniature Loaded Sacks (Meccano Part No. 122) are used for the load.



Details of the method of construction are shown in the underneath view of the model. The Rod for the rear Wheels is carried in two small Squares that are attached to Triangles and inserted in the floor of the Lorry, between an Oblong at each side, a small Square in front, and a large Square at the rear.



# DINKY BUILDER SUPER MODELS



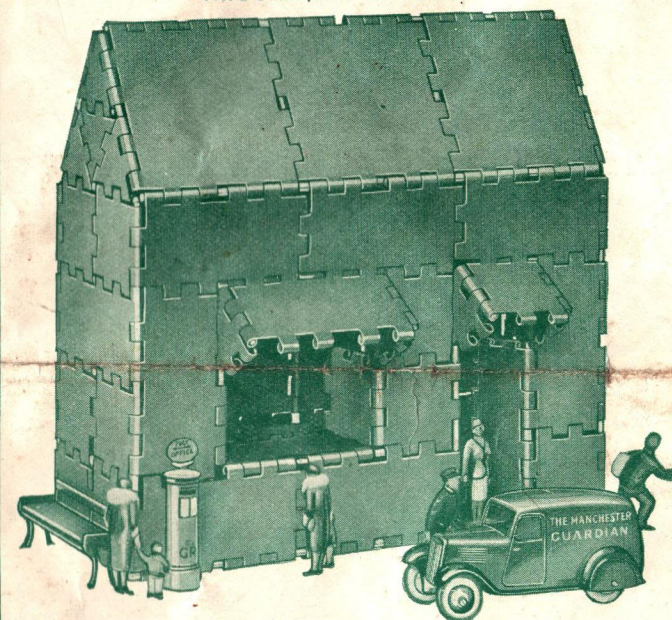
The splendid range of models illustrated in this special folder will give you some idea of the wonderful possibilities of the Dinky Builder system. When you have built all the models shown in your Instruction Folder, you will have become a really enthusiastic model-builder, and you can then buy Dinky Builder "A" Packets and build the

magnificent super models described here. The number of Packets required additional to the contents of the respective outfits is indicated under the title of each model.

After you have built all our examples, you can start inventing new models for your own amusement. You will find this a most fascinating and absorbing pastime.

### SHOP

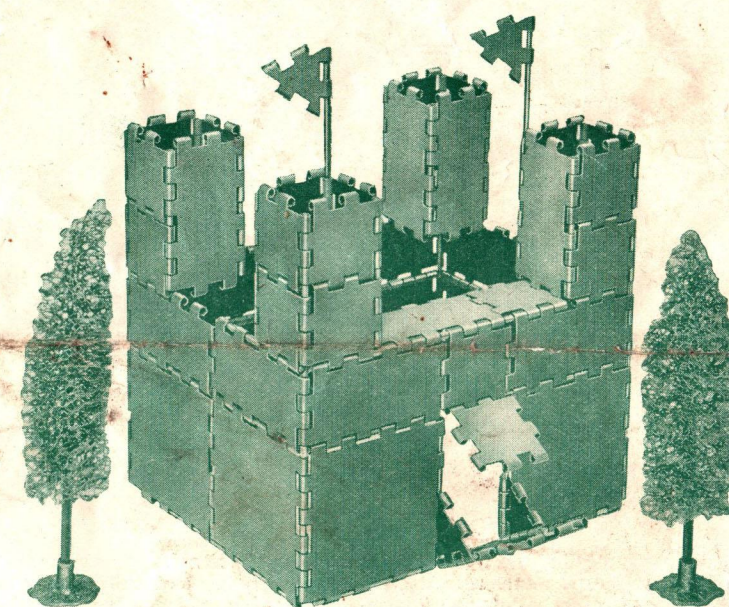
No. 2 Outfit plus 4 "A" Packets.



A shelf is fitted behind the window and is made from an Oblong fitted at each end to a small Square. The door opens inward, and a Dinky Toy Customer is shown coming out of the shop. An air of activity is provided by other miniature figures and accessories from the Dinky Toy range.

### CASTLE

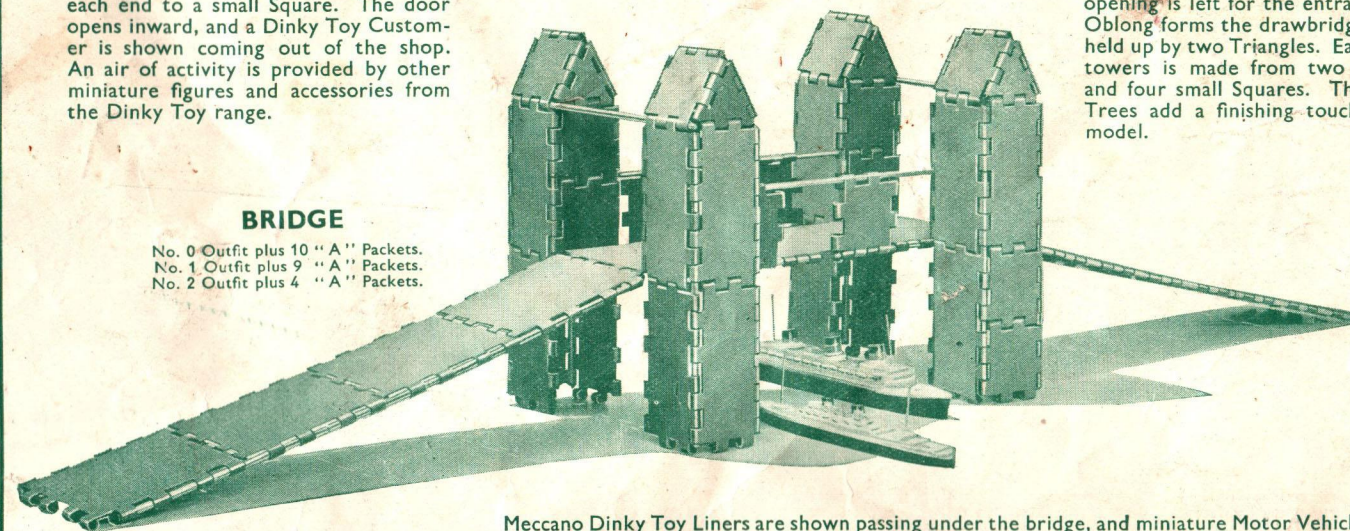
No. 0 Outfit plus 8 "A" Packets.  
No. 1 Outfit plus 7 "A" Packets.  
No. 2 Outfit plus 2 "A" Packets



Large Squares and Oblongs are used for the main structure and an opening is left for the entrance. An Oblong forms the drawbridge, and is held up by two Triangles. Each of the towers is made from two Oblongs and four small Squares. The Poplar Trees add a finishing touch to the model.

### BRIDGE

No. 0 Outfit plus 10 "A" Packets.  
No. 1 Outfit plus 9 "A" Packets.  
No. 2 Outfit plus 4 "A" Packets.



Meccano Dinky Toy Liners are shown passing under the bridge, and miniature Motor Vehicles can be made to travel to and fro along the roadway. Large Squares are used for the roadway and slopes, and Oblongs and small Squares form the towers.

*Dinky Builder Outfits and Parts are manufactured by*

**MECCANO LTD., BINNS ROAD, LIVERPOOL 13, ENGLAND**



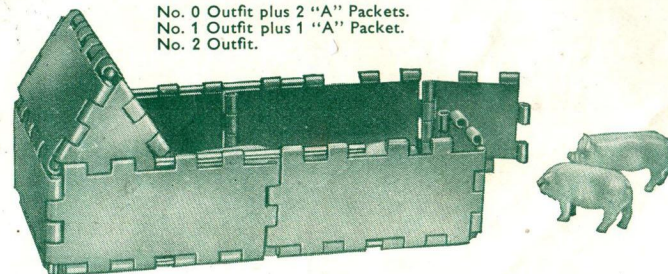
SUPER

MODELS

# DINKY BUILDER

## PIG-STY

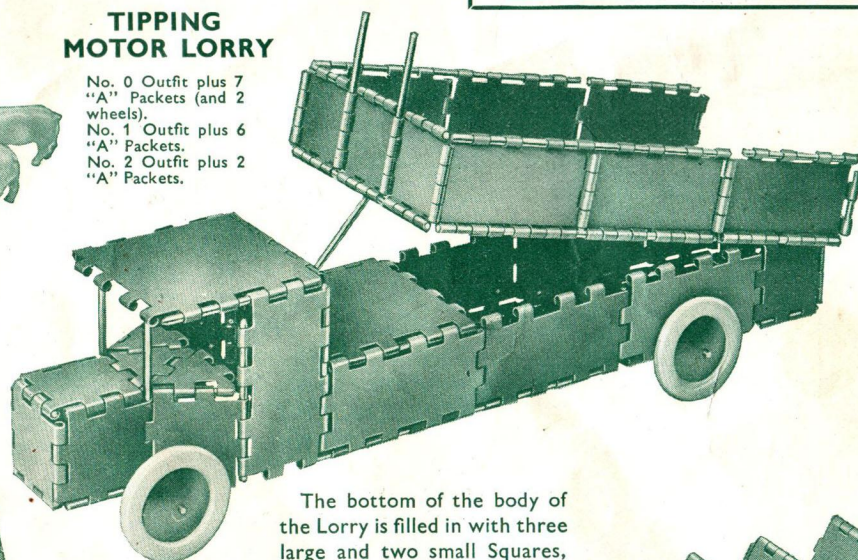
No. 0 Outfit plus 2 "A" Packets.  
No. 1 Outfit plus 1 "A" Packet.  
No. 2 Outfit.



Large Squares are used for the floor of the Pig-Sty, and at one end a hinged door is fitted in the surrounding wall. A small Square is used for this. The Pigs are from the Dinky Toy range.

## TIPPING MOTOR LORRY

No. 0 Outfit plus 7 "A" Packets (and 2 wheels).  
No. 1 Outfit plus 6 "A" Packets.  
No. 2 Outfit plus 2 "A" Packets.

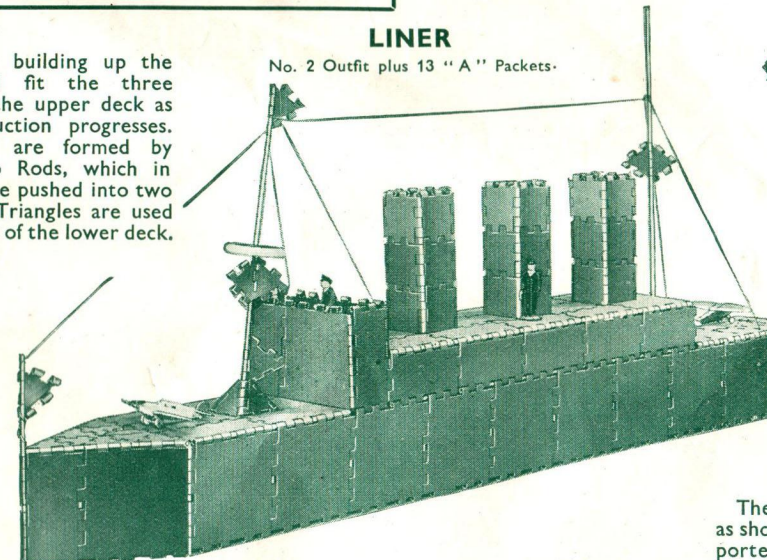


The bottom of the body of the Lorry is filled in with three large and two small Squares, and two small Squares fill in the back of the cab. Three large Squares and three Oblongs are used for the bottom of the tipping body, which is hinged at the rear end to an Oblong at the back of the Lorry.

Begin by building up the decks, and fit the three funnels in the upper deck as the construction progresses. The masts are formed by joining two Rods, which in each case are pushed into two Triangles. Triangles are used for the ends of the lower deck.

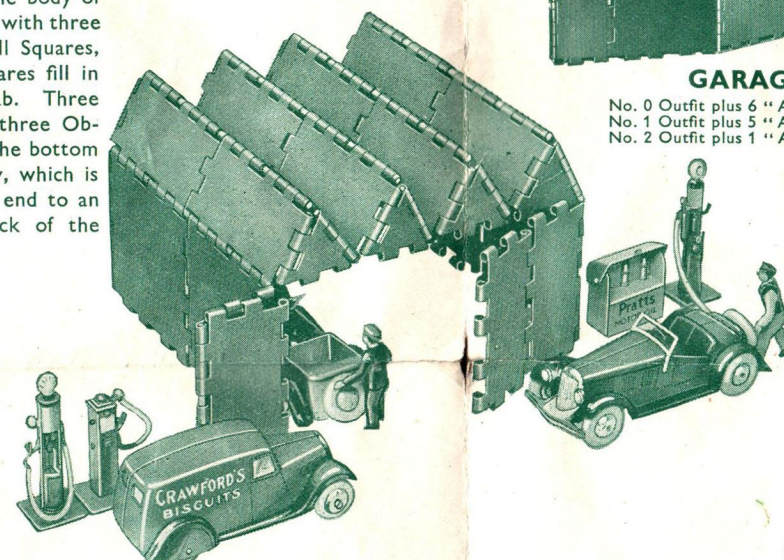
## LINER

No. 2 Outfit plus 13 "A" Packets.



## GARAGE

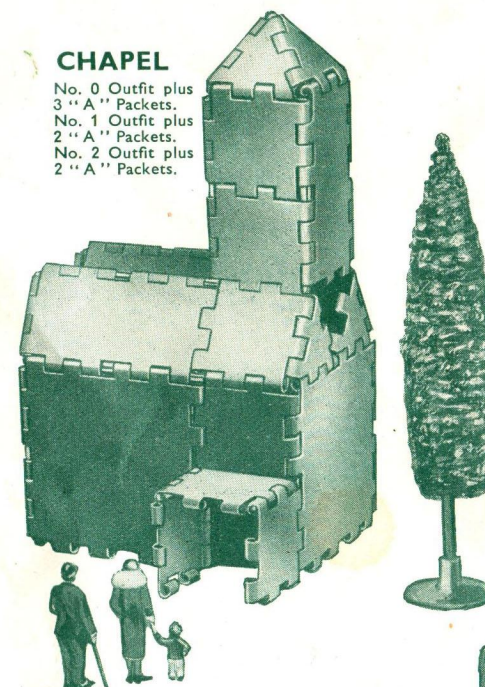
No. 0 Outfit plus 6 "A" Packets.  
No. 1 Outfit plus 5 "A" Packets.  
No. 2 Outfit plus 1 "A" Packet.



The double doors are made to open, each door consisting of two Oblongs hinged together. Dinky Toy Petrol Pumps and Oil Bin give a note of realism to the model, and the lifelike effect is increased by the use of Dinky Toy Engineering Staff as attendants for the Motor Vehicles. A Breakdown Car (No. 30e) should be kept in the garage ready for service.

## CHAPEL

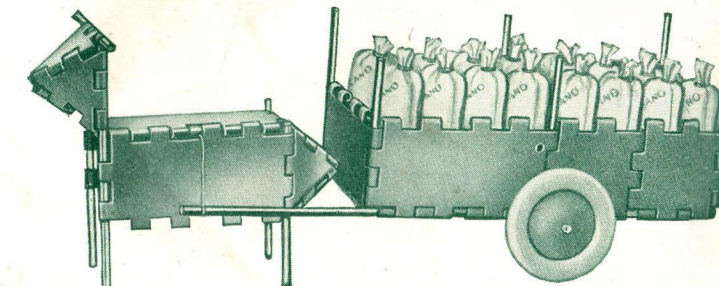
No. 0 Outfit plus 3 "A" Packets.  
No. 1 Outfit plus 2 "A" Packets.  
No. 2 Outfit plus 2 "A" Packets.



Three small Squares are built out at the front of the model to form a porch, the space above which is filled in with another small Square. The roof is supported by Triangles.

## BULLOCK CART

No. 0 Outfit plus 2 "A" Packets.  
No. 1 Outfit plus 1 "A" Packet.  
No. 2 Outfit.

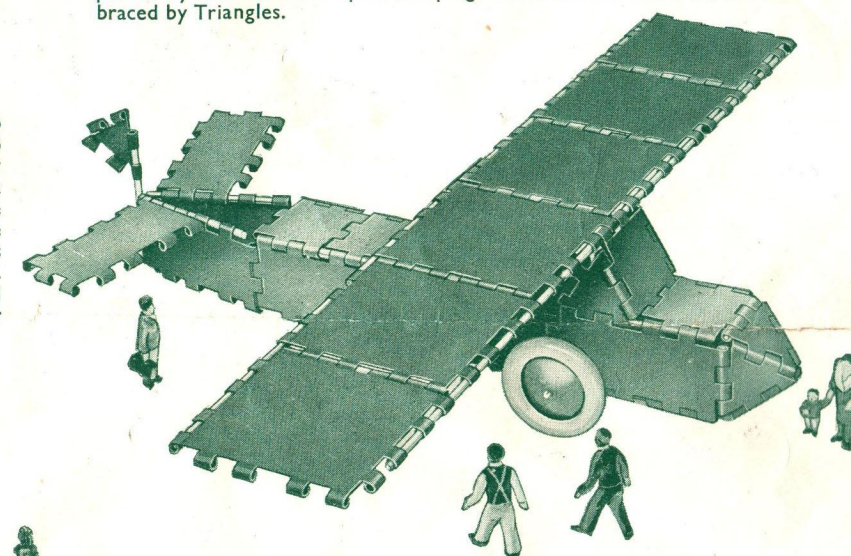


The floor of the cart is filled in with two large Squares. Cord is used to tie the bullock in the shafts and is passed through the centre spaces in the edges of the Oblongs. Miniature Loaded Sacks (Meccano Part No. 122) are used for the load.

## MONOPLANE

No. 0 Outfit plus 5 "A" Packets.  
No. 1 Outfit plus 2 "A" Packets.  
No. 2 Outfit.

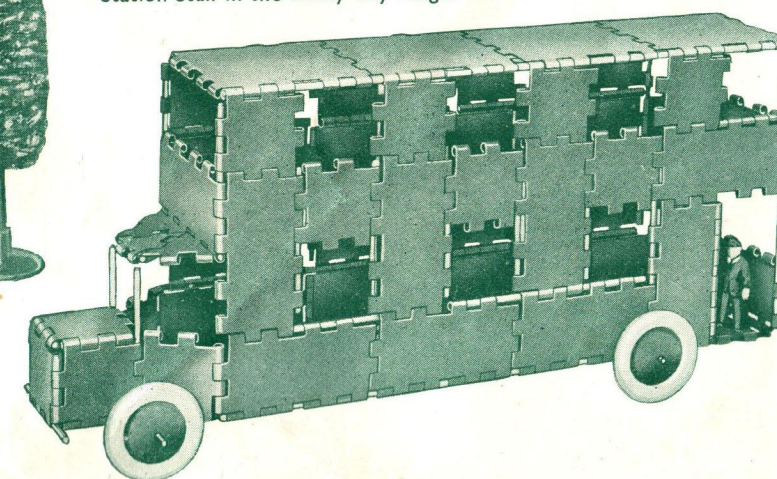
The leading edge of the mainplane is supported by a small Square braced as shown by two Triangles. The rear edge of the plane is similarly supported by another small Square, sloping backward like the first, but not braced by Triangles.



## DOUBLE-DECKER BUS

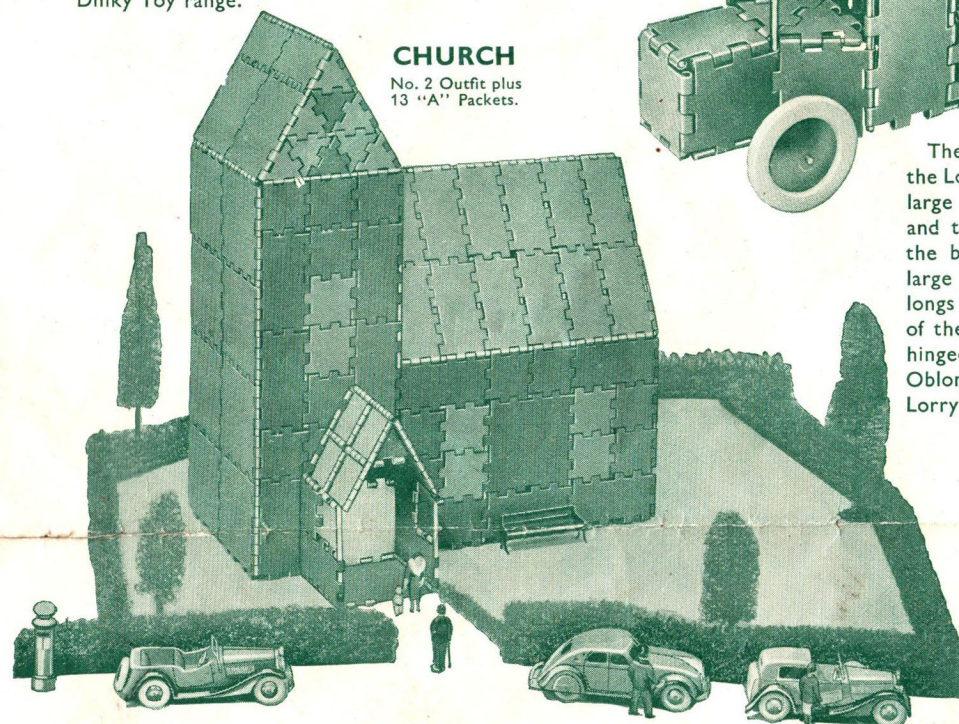
No. 0 Outfit plus 9 "A" Packets (and 2 wheels).  
No. 1 Outfit plus 8 "A" Packets.  
No. 2 Outfit plus 3 "A" Packets.

First build the floor from four large Squares extended by Triangles and a small Square. Then build up the sides and add the bonnet, with four large Squares to form the roof. The conductor is from the Station Staff in the Dinky Toy range.



## CHURCH

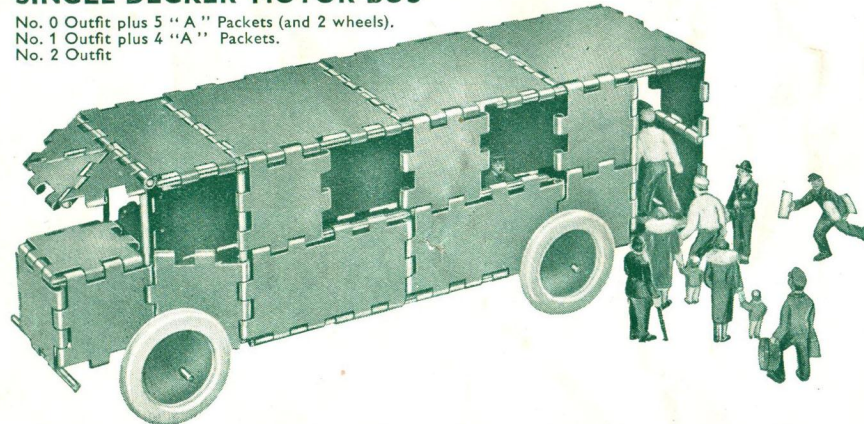
No. 2 Outfit plus 13 "A" Packets.



The end of the church roof is made up of Triangles in a similar manner to the top of the tower. At the rear, the top of the tower is left partially open, a Triangle being fixed at each corner only. A great improvement is made in the appearance of the model by the use of Hedging from the Hornby range of Accessories, and the Dinky Toys complete the lifelike effect.

## SINGLE-DECKER MOTOR BUS

No. 0 Outfit plus 5 "A" Packets (and 2 wheels).  
No. 1 Outfit plus 4 "A" Packets.  
No. 2 Outfit.



The construction of the Single-Decker Bus is clearly shown in the illustration. Commence by fixing three large Squares together for the floor, and extending the front end by three Triangles. The sides and back are then fitted, and finally the roof. The figures included are from the Dinky Toy range.

## AEROPLANE HANGAR

No. 2 Outfit plus 12 "A" Packets.

This model is designed for use with Meccano Dinky Toy Aeroplanes, as shown in the illustration. The tower should be built first, and fitted to the roof, which is made up by joining together pairs of large Squares. There are four doors that open outward, each being made of two Oblongs hinged together so that the doors fold back in the positions shown. The central entrance is built up of three Oblongs and roofed in with three small Squares and Triangles. The sides of the porch so formed are attached to Oblongs at the front of the model, and the same Oblongs support the inner pair of doors.

